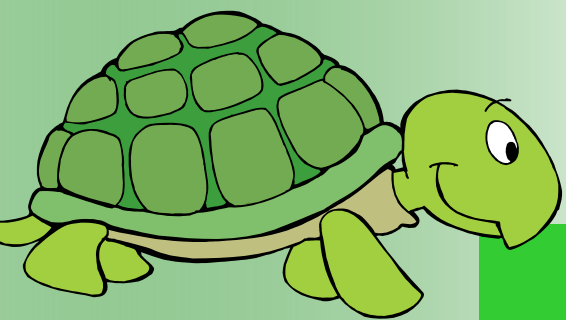
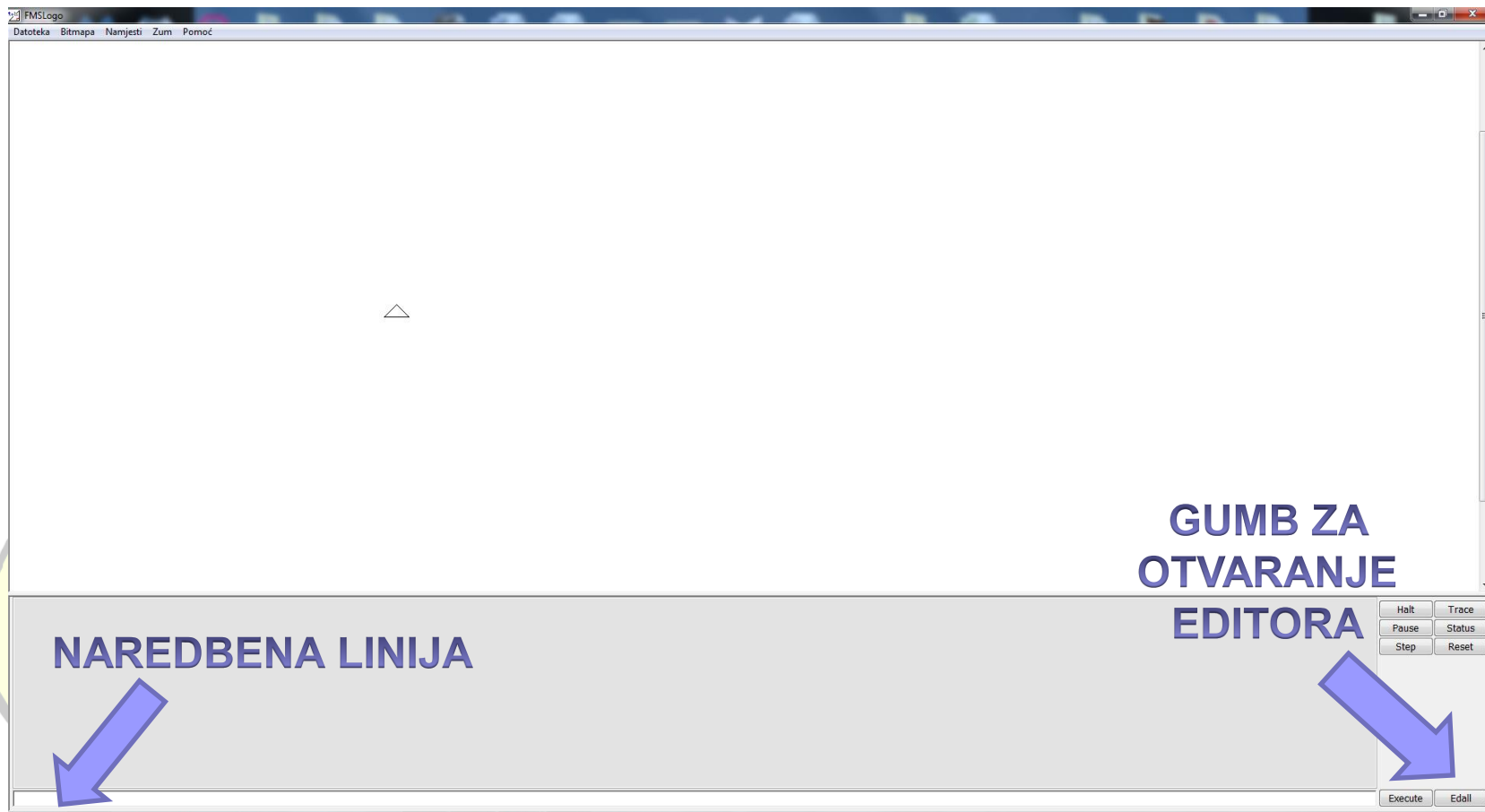


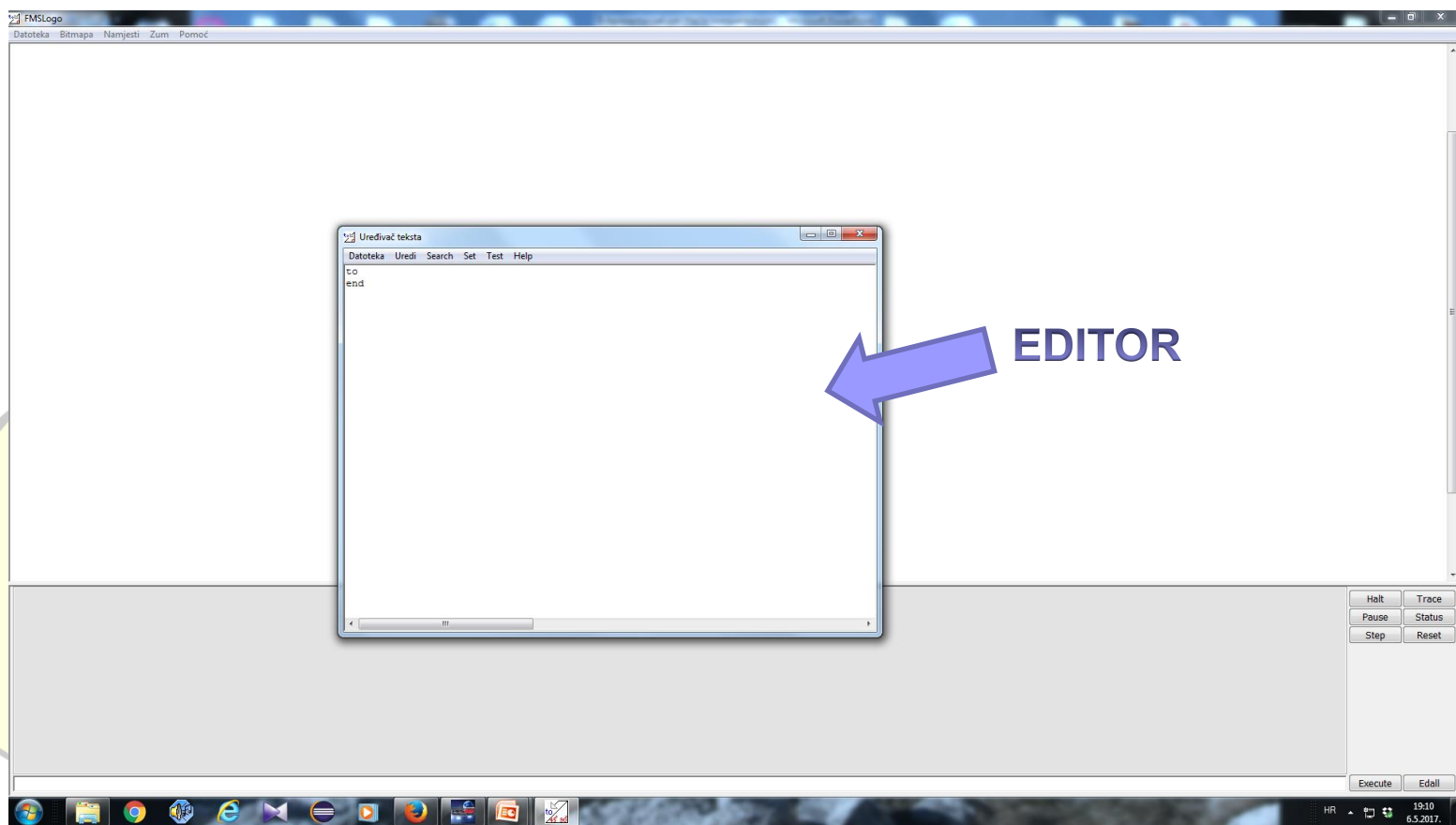


Crtanje niza likova u editoru

Što je Editor?

-  Do sada samo naredbe pisali samo u naredbenu liniju i odmah izvršavali.
-  Naredbe se mogu pisati i u Editoru.
-  Editor je dio Loga u kojem se pišu programi koje možemo lako ispravljati i spremati.







 Programi u editoru počinju s naredbom TO i završavaju s naredbom END.

 Iza naredbe TO pišemo naziv programa.
(npr. TO TROKUT)

 U editoru možemo napisati više od jednog programa.

 Kad napišemo program trebamo kliknuti File pa Save and Exit i u naredbenu liniju upisati naziv glavnog programa

ZADATAK 1.



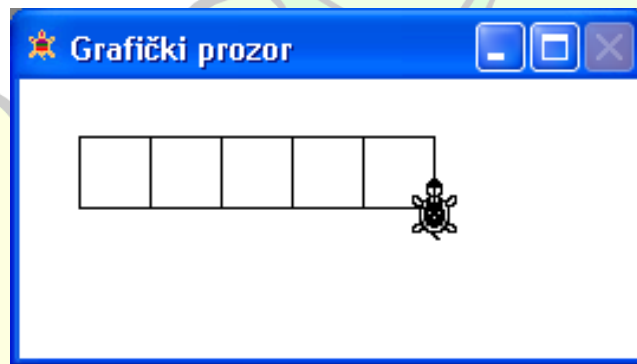
U EDITORU napiši program KVADRAT za crtanje kvadrata duljine stranice 40.

```
TO KVADRAT  
REPEAT 4[FD 40 RT 90]  
END
```

Nakon što upišeš naredbe klikni File pa Save And Exit i u naredbenu liniju napiši KVADRAT pa tipka Enter!

ZADATAK 2.

Nacrtaj niz od 5 kvadrata duljine stranice 40 koraka.



Algoritam:

Pet puta ponovi:

1. Nacrtaj kvadrat
2. Pomakni kornjaču na novi položaj desno

TO KVADRAT

REPEAT 4[FD 40 RT 90]

END

TO POMAK

PU RT 90 FD 40 LT 90 PD

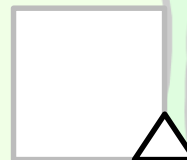
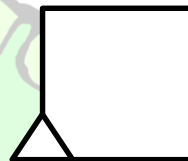
END

TO NIZ.KVADRATA

REPEAT 5[KVADRAT POMAK]

END

Crtanje kvadrata

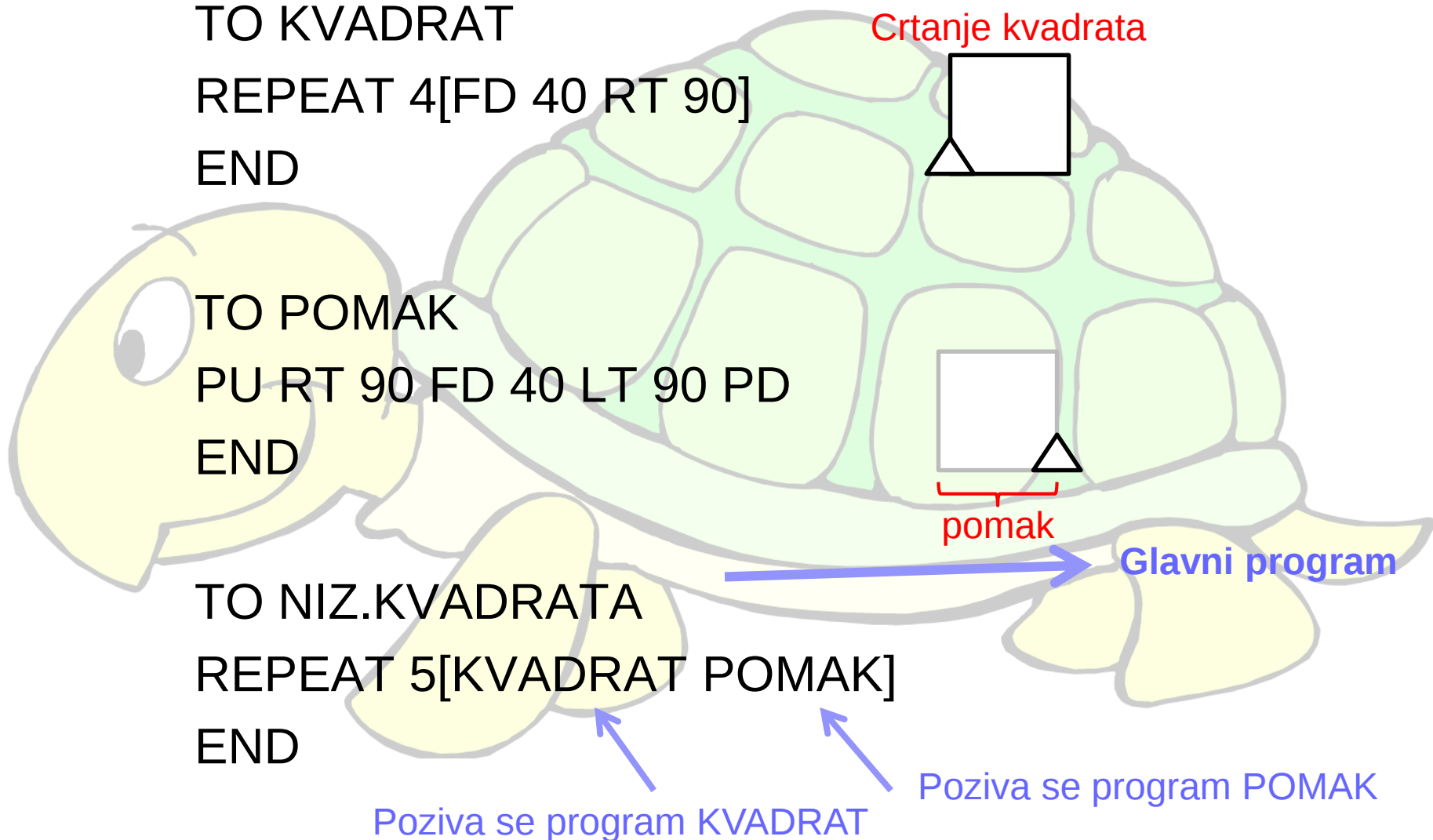


pomak

Glavni program

Poziva se program KVADRAT

Poziva se program POMAK



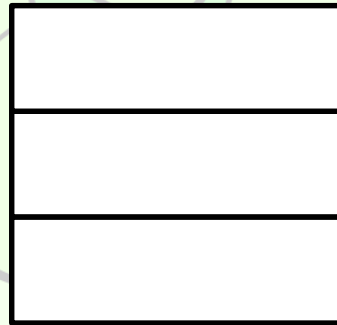
ZADATAK 3.

 Nacrtaj niz od 3 pravokutnika duljine stranice $a=200$ i $b=50$.

Algoritam:

Tri puta ponovi:

1. Nacrtaj pravokutnik
2. Pomakni kornjaču na novi položaj gore





```
TO PRAVOKUTNIK
```

```
  REPEAT 2[FD 50 RT 90 FD 200 RT 90]
```

```
END
```

```
TO POMAK
```

```
  PU FD 50 PD
```

```
END
```

```
TO NIZ.PRAVOKUTNIKA
```

```
  REPEAT 3[PRAVOKUTNIK POMAK]
```

```
END
```

Crtanje pravokutnika



pomak



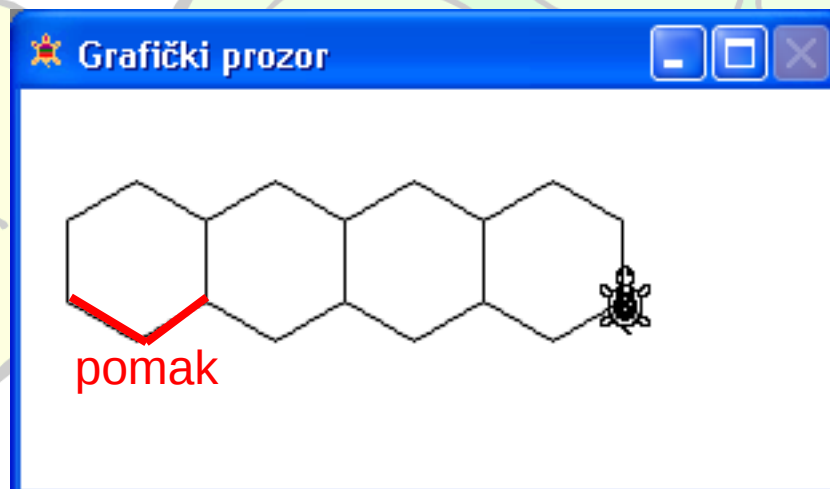
Glavni program

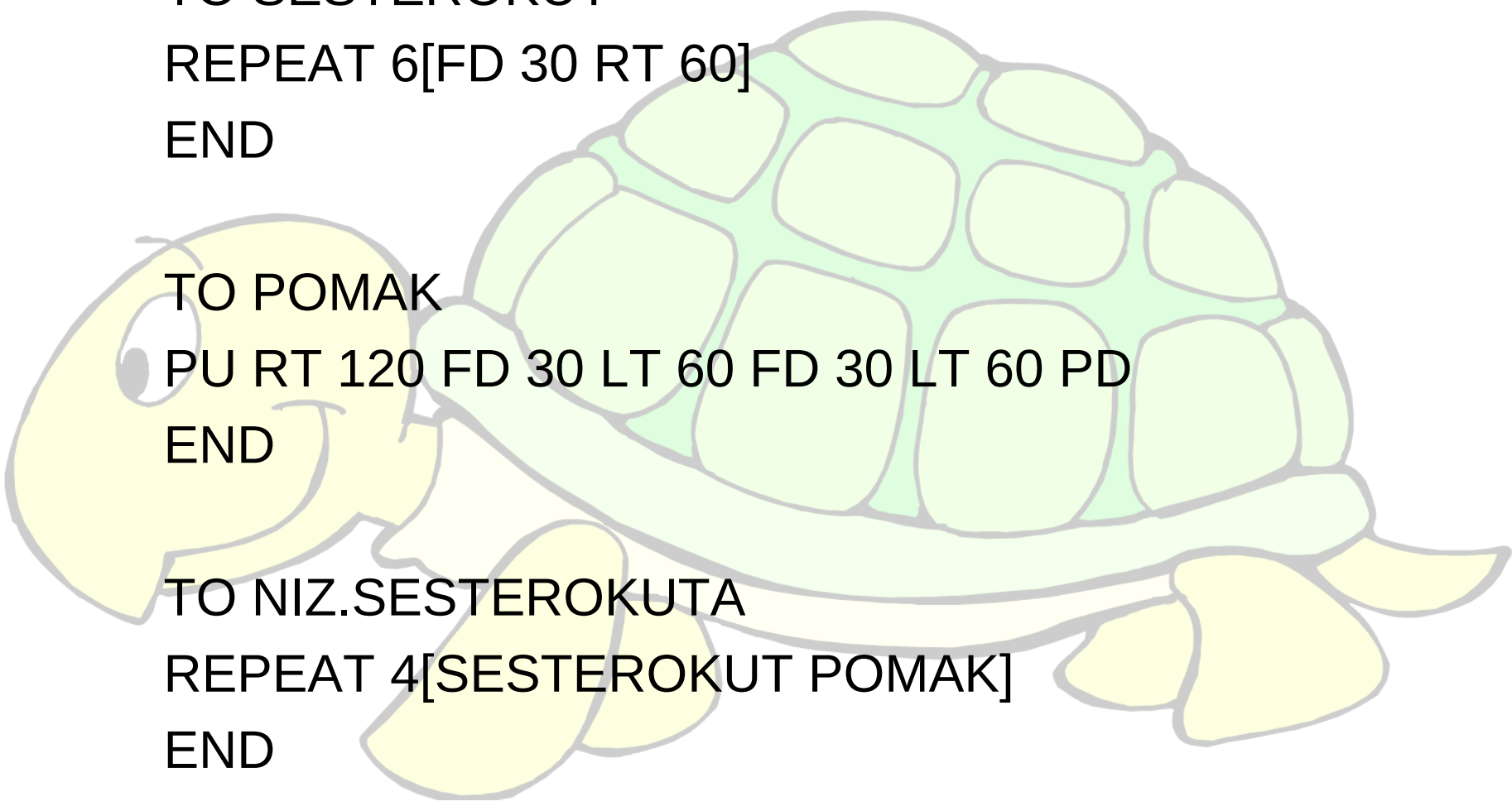
Poziva se program PRAVOKUTNIK

Poziva se program POMAK

ZADATAK 4.

 Nacrtaj niz od 4 šesterokuta duljine stranice 30





```
TO SESTEROKUT  
REPEAT 6[FD 30 RT 60]  
END
```

```
TO POMAK  
PU RT 120 FD 30 LT 60 FD 30 LT 60 PD  
END
```

```
TO NIZ.SESTEROKUTA  
REPEAT 4[SESTEROKUT POMAK]  
END
```